

**SUITABLE FOR 6 MONTHS TO 18 YEARS** 

# SUMMER CAMPS

2<sup>ND</sup> JULY - 24<sup>TH</sup> AUGUST



# COURSE GUIDE

**Version 2 (May 2024)** 



#### **ESF EXPLORE SUMMER CAMPS**

### CLASS GUIDE





LANGUAGE



PLAYGROUP



STEM



3 - 17 Years

**SPORTS** 

Football Basketball Fencing Tennis

Multi-Sports
Swimming
Latin Dance

Gymnastics Krav Maga

Outdoor Adventure Camp

0 - 3 Years

**EARLY YEARS** 

Playgroup (Accompanied)
Little Explorers
Kindergarten Preparation

3 - 5 Years

**KINDERGARTEN** 



Journey with Commander Earth
Phonics
Primary Preparation
Drama Stars

NON-ESF STUDENT? NO PROBLEM

OPEN TO ALL

LIMITED SPOTS AVAILABLE

\*DETAILS & AVAILABILITY SUBJECT TO CHANGE















LANGUAGE



**PLAYGROUP** 





ARTS

#### 6 - 8 Years

#### **LOWER PRIMARY**

Journey with Commander Earth
First Steps in English
Primary Reader's Theatre
Spanish through Art and Culture
Challenge Your Creativity
Primary Preparation
Primary Writing
Primary Science
Coding
STEM



#### 9 - 11 Years

#### **UPPER PRIMARY**

Drama Loop

Primary Writing
Debate & Dialogue
First Steps in English
Spanish through Art and Culture
Challenge Your Creativity
Primary Science
Coding
Drama Circle
Drawing Intensive



#### **SECONDARY**

Secondary Debate
Make News Make Sense
Life Skills: Resume, Email & Interview Techniques
Drawing Intensive
Coding



Join a language camp in the morning and follow with a multi-sports camp in the afternoon for a full day of learning and fun!

You can choose from the following options:

- 1. Journey with Commander Earth
- 2. Primary Reader's Theatre
- 3. Spanish through Art and Culture
- 4. Primary Preparation
- 5. Creative Writing
- 6. First Steps in English
- 7. Upper Primary Debate
- 8. Drama
- 9. Primary Science
- 10. Coding

AM Language/STEM



**Multi-Sports** 

PM Sports

- Kowloon Junior School (Ho Man Tin)
- Renaissance College (Ma On Shan)
- South Island School
  (Wong Chuk Hang)



**Discover All Our Half Day Summer Camps** 

#### JOURNEY WITH COMMANDER EARTH ENROLHERE

**LOWER KINDERGARTEN: AGES 3 - 4 YEARS UPPER KINDERGARTEN: AGES 4 - 5 YEARS** PRIMARY: AGES 6 - 8 YEARS

Join Commander Earth for 4 weeks of adventure as he travels over, under, forwards and backwards throughout the world, space and time! This course uses drama, games, story books, art to develop reading, writing, speaking and listening skills whilst broadening knowledge and experiences. With four weeks of programmes to choose from, students will embark on an exciting new journey each week, such as....

#### Jungle & Wildlife





**Under the Sea** 

#### **Back in Time**





**Galactic Adventure** 

Join all four weeks to become a Commander Earth and receive your Badge of Honour.

\*The course materials are on a 4-week rotation, meaning Week 1 - 4 are different every week and Week 5-8 start the rotation again.



#### PLAYGROUP ENROLHERE

### **AGES 6 MONTHS - 3 YEARS** (ACCOMPANIED BY AN ADULT)





Our play-based learning approach allows our youngest students to develop their curiosity and build early skills in a safe, comfortable environment. Through the exploration of nursery rhymes and much loved stories, students will participate in a variety of hands-on activities to develop their fine motor and gross motor skills, cognitive and language development, and through our sensory activities they will have some messy fun!

\*Parents can choose from 2, 3, or 5-day options per week. This camp is different every week, so students can join for 4 consecutive weeks!

### LITTLE EXPLORERS **AGES 2 - 3 YEARS**

ENROL HERE



Let us take your children on a summer adventure where we will immerse ourselves in a world of stories, baking, art exploration and singing.

This programme is suitable for children who turn 2 years old from 1st July, but are not eligible to join Kindergarten Preparation.

\*Students enrol for 2 week blocks, either 3 or 5 day options per block (2 day block also available in Wan Chai). This camp is different every week, students





### KINDERGARTEN PHONICS

ENROL HERE



**AGES 4 - 6 YEARS** 

This course is a great introduction to phonics but can also build on your child's existing phonic knowledge. It's a very interactive programme with lots of group work and movement.

### KINDERGARTEN PREPARATION ENROLHERE

**K1 STARTERS** 

This course is for students who will be starting K1 after the summer. Students will develop their independence and confidence in an ESF kindergarten environment, as they explore nursery rhymes and well-loved stories through a variety of hands-on learning experiences.

\*This camp is different every week, so students can join for up to 4 weeks!

### PRIMARY PREPARATION P1 / YEAR 1 STARTERS

ENROL HERE



This course is for kindergarten graduates who will be starting P1 after the summer. It provides a boost of skills, confidence and independence through lots of fun games, drama and activities in an ESF primary school setting. Over the course of two weeks, students will practise a range of essential skills which will provide an important foundation to ease their transition into primary school.

\*The course materials are on a 2-week rotation, meaning Week 1 - 2 are different and Week 3 - 4 start the rotation again.

\*Students can enrol for 1 or 2 weeks of classes but 2 weeks is recommended.





# LANGUAGE COURSES

Optimize your child's education: explore our recommended course schedule for primary enrichment programmes.

With a variety of subjects across four weeks, students will be engaged in different activities throughout the summer.

Age

Weeks 1 or 5

Weeks 2 or 6

Weeks 3 or 7

Weeks 4 or 8

6 - 8 Years

Reader's Theatre Ancient Science

**Creative** Writing

Science Carnival

9 - 11 Years

**Debate** 

Ancient Science

**Creative Writing** 

Science Carnival





#### PRIMARY WRITING ENROLHERE

### **LOWER PRIMARY: AGES 6 - 8 YEARS UPPER PRIMARY: AGES 9 - 11 YEARS**





Creative juices will be flowing this week as students explore poetic and literary devices to bring their ideas to life. Students will engage with a range of text types to build their confidence in writing for all occasions.

#### PRIMARY READER'S THEATRE

ENROL HERE

#### AGES 6 - 8 YEARS

Reader's Theatre is a technique to develop reading with understanding and fluency. This course is a great opportunity for your child to develop their English language proficiency. The carefully selected scripts give students essential practice in oral reading fluency and public speaking. The scripts also provide an opportunity for group interaction and student cooperation.

#### CHALLENGE YOUR CREATIVITY

**ENROL HERE** 



LOWER PRIMARY: AGES 5 - 8 YEARS UPPER PRIMARY: AGES 9 - 11 YEARS

Do they need something to boost their enthusiasm for learning during the holiday? Then join our lively classes where we will spark creativity through fun discussions, games and collaborative storytelling.





**STEM: PAST, PRESENT & FUTURE** 

**ENROL HERE** 

LOWER PRIMARY: AGES 6 - 8 YEARS UPPER PRIMARY: AGES 9 - 11 YEARS

Technology is advancing and the world is evolving, STEM (Science, Technology, Engineering and Mathematics) has come to the fore and it is now vital for all students to know the essentials of this subject....or lose out!

Students with ain vital hands-on skills as they dive deep into engineering, design and simple technology challenges. Not only will they learn about the scientific method, they will also develop an understanding of a range of text types such as explanations and reports as they write up their experiments.

#### FIRST STEPS IN ENGLISH

**ENROL HERE** 





This course focuses on the basic fundamentals of the English language. The lessons will provide a firm foundation for understanding and being able to apply basic grammar rules which are essential for communicating effectively.

Everyday English for different life scenarios, in both formal and informal settings, will also be covered. This includes essential English for overseas travel and basic email English.

\*The course materials are on a 2-week rotation, meaning Week 1 - 2 are different and Week 3 - 4 starts the rotation again.

\*Students can enrol for 1 or 2 weeks of classes but 2 weeks is recommended.



### **UPPER PRIMARY DEBATE (DEBATE & DIALOGUE)**

AGES 9 - 11 YEARS

**ENROL HERE** 

Debates are fun and engaging activities that exercise the brain to use all four skills of reading, writing, listening and speaking, sometimes concurrently.

This course is suitable for students who are new to debating and those who have already developed a taste for debating in their primary schools. It can also prepare them for a variety of opportunities that they will come across in their secondary schools.

#### SECONDARY DEBATE

**ENROL HERE** 

#### **AGES 12 - 16 YEARS**

Join us for some lively discussions this Summer in our Secondary Debate programme. Globally, elections have evolved and politicians have changed their communication tactics. What styles would students take to convey their opinions? Would it be more like Trump or Biden?

Throughout the week, students will have plenty of opportunity to discuss and debate a range of topics.

- Analyse language and body language from real debates such as the presidential debates
- Construct arguments using persuasive language and engaging sentence openers
- Learn about tone of voice and vocal delivery during a debate

### SECONDARY LIFE SKILLS: RESUME, EMAIL AND INTERVIEW TECHNIQUES ENROLHERE

#### **AGES 12 - 16 YEARS**

This course will offer vital real life skills for students which will prepare them for their eventual university and work careers. Students will learn how to draft their own detail-oriented resumes as well as how to prepare for oral interviews so they are prepared and filled with confidence as they take the next steps in life.



### MAKE NEWS MAKE SENSE ENROLHERE

#### **AGES 12 - 16 YEARS**

Students will hone their 21st century skills as they delve into the news. Through text analysis, debate and discussion students will review media articles and make sense of the world around us.

#### Students will:

- Develop 21st century skills: Creativity, Critical Thinking, Collaboration, Communication
- Identify language and literary devices in the media
- Respond to articles and formulate an argument
- Write a letter to the editor





# ESF Explore DRAMA GREATIVITY GAMP

Combining acting, music, movement and theatre-crafts, students will experience all elements of a drama performance. From creating props and costumes to bringing characters to life, students will build confidence and skills through rehearing and performing.



There will be different themes for each age group. At the end of the course, parents will be invited to a live performance.



\*Students can attend 3 or 5 times a week, and can enrol for one or two weeks.

#### DRAMA STARS CREATIVITY CAMP

**ENROL HERE** 

AGES 4 - 6 YEARS

Theme A: The Lion King

Theme B: Mulan

July Saturday: Aladdin

**August Saturday: Beauty and the Beast** 

#### DRAMA LOOP CREATIVITY CAMP

**ENROL HERE** 

AGES 6 - 8 YEARS

**Theme A: Mary Poppins** 

Theme B: Alice in Wonderland

#### DRAMA CIRCLE CREATIVITY CAMP

**ENROL HERE** 





### EXPLORE FOREIGN LANGUAGE CAMP

HOLA!

### **SPANISH THROUGH ART AND CULTURE**

AGES 7 - 11 YEARS ENROLHERE



\*The course materials are on a 2-week rotation, meaning Week 1 - 2 are different and Week 3 - 4 starts the rotation again.







#### **DRAWING INTENSIVE**

AGES 9 - 12+ YEARS ENROLHERE

This course is for anyone who wants to learn how to draw and develop confidence in drawing. No experience or prior skills are needed! This course draws heavily from the tools and strategies of Dr. Betty Edward's New York Times best-selling book "Drawing on the Right Side of the Brain," coupled with strategies from other master artists who draw from observation.

Each session starts with a short presentation followed by step-by-step demonstration for each skill. Students will work on fun and engaging exercises designed to access and activate the right brain to learn how to draw and see differently. Students will go home with a portfolio of drawings and a self-portrait.





### 3000 KG G5181(45 AGES 4 - 12+ YEARS

✓ IN-PERSON ✓ ONLINE

AGES 4 - 5 YEARS

ENROL HERE

#### **NEW!** INTRODUCTION TO CODING (SCREENLESS ROBOTICS)

Introduction to Coding involves engaging stories combined with programming music, expressions, directions and movements to create a fun and immersive learning environment. Experimenting and seeing how their coding controls real-life robots and on-screen characters in real-time can help demystify technology, while developing their spatial ability through the use of directions and learning fundamental programming concepts such as order and sequencing.

#### **AGES 6 - 8 YEARS**

#### GAME DESIGN - MINECRAFT EDUCATION ENROLHERE

Combining imagination with builder tools in Minecraft Education Edition, students will hone their creativity while exploring fundamental block-based programming concepts. In this camp, students will build amazing structures and contraptions, design, code and create their own unique mini-games, features & commands with absolute creative freedom.

#### FIRST STEPS IN CODING ENROLHERE

Gain an understanding of HTML, CSS and JavaScript and get a solid head start in website development! Using real-world technology, students will create websites and web-based applications. They will build their own coding posters, trivia games and personalised websites.

#### REMAKE CLASSIC GAMES WITH SCRATCH

**ENROL HERE** 

Get a great introduction to programming with the new and improved version of Scratch. Students will learn the basics of game design and character animation in a well-structured and easy-to-learn environment as they reimagine classic arcade games, such as Tetris and Flappy Bird. What's more, they will learn to make art with code using the new code blocks in Scratch.

\*No previous experience is required for this course.





### 40))[X(d (d) [X](d) AGES 4 - 12+ YEARS

✓ IN-PERSON ✓ ONLINE



#### **CODE CREATOR:**

#### DESIGN AND PLAY YOUR OWN ARCADE GAMES

**ENROL HERE** 

Students will create their own unique arcade-style video games using Makecode Arcade, which they can play and share with their peers and family. They will gain valuable skills in computer science and creative problem-solving through designing their arcade games.

#### **ROBOTICS - CODEY ROCKY**

**ENROL HERE** 

From grabbing real-time weather data from all over the world to exploring voice recognition and game design, Codey Rocky gives your child their first taste of Artificial Intelligence and Internet of Things (IoT). It combines easy-to-use hardware with block-based programming - complete with sensors to collect data & built-in WiFi that lets students create simple data-driven projects and games with artificial intelligence extensions.

#### CREATE YOUR OWN DIGITAL PET ENROLHERE

Through Digital Pet, students will learn to program and visualise the cause and effects of the needs of their chosen animal. Students will learn how to visualise this through inner.HTML, and to reflect the interactivity through JavaScript functions by using arithmetic operators. Students will be challenged to conduct extensive research on the needs and requirements of the chosen animal and incorporate their findings into their Digital Pet projects.

#### **AGES 9 - 11 YEARS**

#### FIRST STEPS IN PYTHON

**ENROL HERE** 

In this introductory course for beginners, students will learn the basics of coding in Python. The course will focus on learning Python syntax, structure and parameters and then use the knowledge and skills to build two projects. They will end the course with a tech portfolio of the projects they've created throughout the course, and will be able to use their new skills to move onto more complex projects in the future.

#### **GAME DEVELOPMENT 101:** START YOUR TECH JOURNEY AS A GAME DEVELOPER!

**ENROL HERE** 

This course is the perfect introductory experience for learning digital skills in the world of gaming and programming. Students will learn how to plan, design and develop their very first web based game using HTML, CSS and JavaScript. They will pick up valuable skills along the way such as planning, designing game assets and creating digital special effects.



### CODING CLINICS AGES 4 - 12+ YEARS

✓ IN-PERSON ✓ ONLINE

#### MOBILE GAME DEVELOPER ENROL HERE

In this intermediate course, students will learn to use HTML, CSS, and JavaScript to build games that can be played on both desktop and mobile devices. This course is designed for students who have had prior experience with HTML, CSS, and JavaScript. Students will develop fundamental skills in programming, learn about game development and design, and explore how to add further customizations to their projects. They will end the course with a tech portfolio of the projects they've created, and will be able to use their new skills to move onto more complex projects in the future.

#### 3D GAME DESIGN AND DEVELOPMENT WITH ROBLOX

ENROL HERE

Students will use the world-famous gaming platform, Roblox Studio, to design and develop their own games. They will use programming logic like function, loops, and conditions to customize and develop an engaging story that captures the player's interest, and design heroes that take on the interactive world.

Students will work on their game design skills and learn to think creatively about designing worlds, creating themes and setting objectives and goals, mimicking how professional developers.

#### **AGES 12+ YEARS**

#### NEW! EXPLORING BLOCKCHAIN: **BUILDING A SIMULATED WALLET SYSTEM**

**ENROL HERE** 

This course is for students who have an intermediate level of JavaScript programming and want to learn how blockchain systems work and why they are preferred to reduce online security risks. We will explore how blockchain technologies are changing the way we share information, make payments with crypto currencies and keep track of transactions via a digital ledger. By the end of this course, students will build a simulated blockchain wallet system to store coins. This course emphasises on both the front and back end of developing blockchain solutions.





# CODING CLINICS AGES 4 - 12+ YEARS

✓ IN-PERSON ✓ ONLINE



#### CODE THE FUTURE WITH ARTIFICIAL INTELLIGENCE

**INROL HERE** 

From self-driving cars to entertainment recommendations, AI is a part of our future. There is no better time to start learning how AI works.

Students will use Machine Learning and code to develop and train their own vision recognition system and explore how Machine Learning can be applied to art, music, games and digital assistants by making and programming AI projects.

Students will also explore similarities between AI and how our own minds by studying the effects of bias and categorization of data.

### PYGAME PLATFORMER MASTERY: CREATE YOUR OWN 2D GAMES

**ENROL HERE** 

In this comprehensive course, we will explore the exciting world of 2D platformer game development using Pygame. From setting up the development environment to implementing gameplay mechanics, animations, and level design, you will learn the essential skills required to build your own engaging platformer game.

By the end of the course, you will have a complete, playable 2D platformer game that you can showcase to others.

#### CODE YOUR OWN WORLD WITH VR

**ENROL HERE** 

From forests to Mars, students will bring their imaginations to life by coding their own virtual reality world. Developed with HTML, JavaScript, and A-Frame, they will code and add their own customised textures, elements and interactions to complete their realistic simulated 3D environments. Students will also be able to easily share their work with friends and families, as well as immerse themselves into their creations.

#### **VIDEO GAME DESIGN WITH PHASER**

**ENROL HERE** 

Start programming games like a professional with this course. Using the popular desktop and mobile gaming framework, PhaserJS, students will learn how to create a platformer game, a side-scroller game and mini-games. Engaging their creativity and design thinking skills, they will create, customise and enhance their games by adding their own set of characters, environments, gravity and world physics.

Using Design Thinking methodology, students will gather feedback from classmates and iterate to improve their games.

ESF Explore <sup>英基探新</sup>

# **SPORTS CLINICS**AGES 3 - 17 YEARS



A variety of sports to stay active this summer.



### FOOTBALL ENROLHERE AGES 5 - 11 YEARS

Join us for this fun camp to improve skills, develop techniques, play games, and enjoy playing on our world-class pitch.

# AGES 5 - 17 YEARS

Our basketball camps improve players' individual technical skills and to enhance their knowledge of team-play fundamentals. Each session includes technical training and small games/competitions.





### MULTI-SPORTS ENROLHERE AGES 3 - 10 YEARS

Multi-Sports provides a safe and fun environment to explore, learn, and develop the gross motor skills needed for all types of sports. Our mini-games, creative challenges, and controlled free play are all designed so your child can have fun while learning!

## SWIMMING AGES 3 - 16 YEARS

Our qualified coaches will help swimmers develop their comfort level in the water and improve stroke technique through fun games and activities.





# SPORTS CLINICS AGES 3 - 17 YEARS



Qualified & enthusiastic coaches!

### ENROLHERE GYMNASTICS AGES 5 - 10 YEARS

Tumble, roll, bounce, flex, and cartwheel your way through the school holidays! It is aimed at developing your child's fundamental gymnastics abilities through floor, beam, and vault skill-building.



## KRAV MAGA (SELF DEFENSE) AGES 5 - 8 YEARS ENROLHERE

Through a specially designed training program and games-based activities, children are taught how to recognize common threats like bullies and kidnappers, and even dangerous situations like fire and natural disasters.

## FENCING AGES 5 - 8 YEARS

Overseen by two-time Olympian Fencing Head Coach, Lau Kwok Kin. Learn the basics of foil fencing through a series of activities, games and skill-building exercises to a competitive regime.



VENUES ACROSS HONG KONG



# **SPORTS CLINICS**AGES 3 - 17 YEARS

# AGES 5 - 8 YEARS

Develop agility and strength through this popular sport. We will teach a modified form of the game which does not involve contact and focus on teaching key fundamental skills in a safe environment.





# TENNIS ENROL HERE AGES 4 - 11 YEARS

Develop your child's tennis skills and enjoyment of the sport as we have an 'ace' summer together.

### OUTDOOR ADVENTURE CAMP ENROLHERE AGES 7 - 11 YEARS

Unleash your adventurous spirit! Dive into canyoning, kayak across a short sea journey, engage in epic beach-based games, and get Lost in the Wild. Join us for an unforgettable experience in the great outdoors!



# VENUES ACROSS HONG KONG



# SPORTS CLINICS AGES 3 - 17 YEARS





#### LATIN DANCE: CHA CHA CHA

AGES 5 - 8 YEARS

ENROL HERE

Students will learn the basic steps and rhythm of the dance, improve the awareness in body postures, enhance the expressive power and confidence.

\*Students can enrol for 1, 2, or 3 weeks, with a recommendation of 3 weeks for a comprehensive learning experience as each week covers different songs, steps, and techniques.

AGES 5 - 8 YEARS

Develop personal strength, coordination development, netball positional speciality training and skills through modified mini-games and match play setups.







# OPEN TO ALL



We welcome both ESF and non-ESF students

### **About Us**

For the last three decades, ESF Explore, a wholly-owned subsidiary of English Schools Foundation (ESF), has offered an immersive holistic education with a mission to inspire creativity, ignite learning and nurture all children in Hong Kong so they are equipped to become global citizens and leaders of the future. Today, we offer over 50 programmes in 22 ESF locations, and welcome almost 10,000 students every year.









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